

## **THE TEST-PLUG (RS232 machines)**

1. Switch off the Duplimate machine
2. Plug the test-plug into the machine's com-port.
3. Switch on the power.
4. Put at least two decks in the hopper and insert a board.
5. If the motor starts, the communication circuit in the machine is OK. That is to say, any com-error is either in the com-cable or on the computer-side. If the Duplimate sorts the deck in suits, you know that the machine's other functions are OK as well.
6. Switch off the the power to the Duplimate machine before you connect the com-cable to the PC.

Last revised 030504