

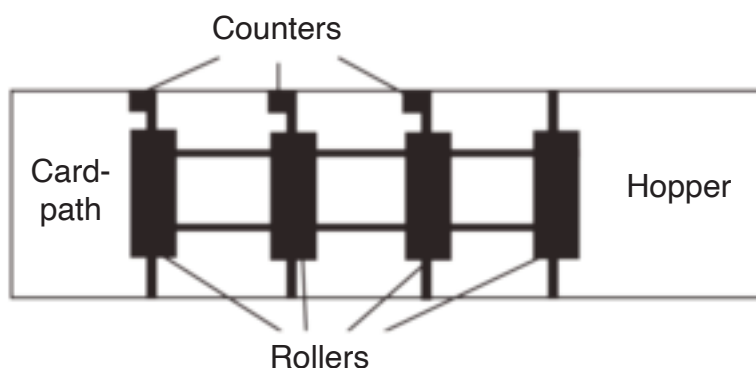
# GATES & 12-14 errors

## “COUNTERS OUT OF RANGE”

If you get msgs indicating that more than 52 cards have been dealt (and there are 52 cards in the board), it indicates that there are light falling into the card-counters in the card-path. Avoid direct sun-light and/or (re)move any (strong) electric light that can cause the problem.

## 12-14 MESSAGES; 13 cards in each slot

If you get faulty 12-14 messages (there are 13 cards in each slot), there is probably dust/dirt in the counters. Clean the counters (the 3 black “lumps” sitting in the card-path) with a cottonbud, or equivalent.



## TO FEW/MANY CARDS IN THE SLOTS

If there are constantly too few/many cards in the slots, first check that there is no strong light disturbing the counting, cf. the first paragraph in this paper. If the light is not the problem, you should check that no gate (the metal thread) is out of its rest position in the front panel.

When you have verified that all gates are in position, and there is still too few/many cards in one or several slots, please apply the following step-by-step method:

- Start with the first slot (South's).
- Follow the instruction below for “Too few” or “Too many” cards respectively.

Then, when you have adjusted so that there are 13 cards in the first slot, repeat the procedure with the next slot (West's and/or East's) where you find an incorrect number of cards.

### Too few cards

1. Remove the cover
2. Lift the gate by compressing (pushing) the magnet on the inside
3. Check that the gate almost (just) touches the green belt. If not, pull the gate (with your fingers) upwards. Then make sure (by pushing the magnet) that the gate moves up and down without getting stuck.

### Too many cards

Check that:

- a. The (closed) gate is not too high up.
- b. That the gate falls down to its rest position without delay.